

# Host-pluggable RDMA Congestion Control

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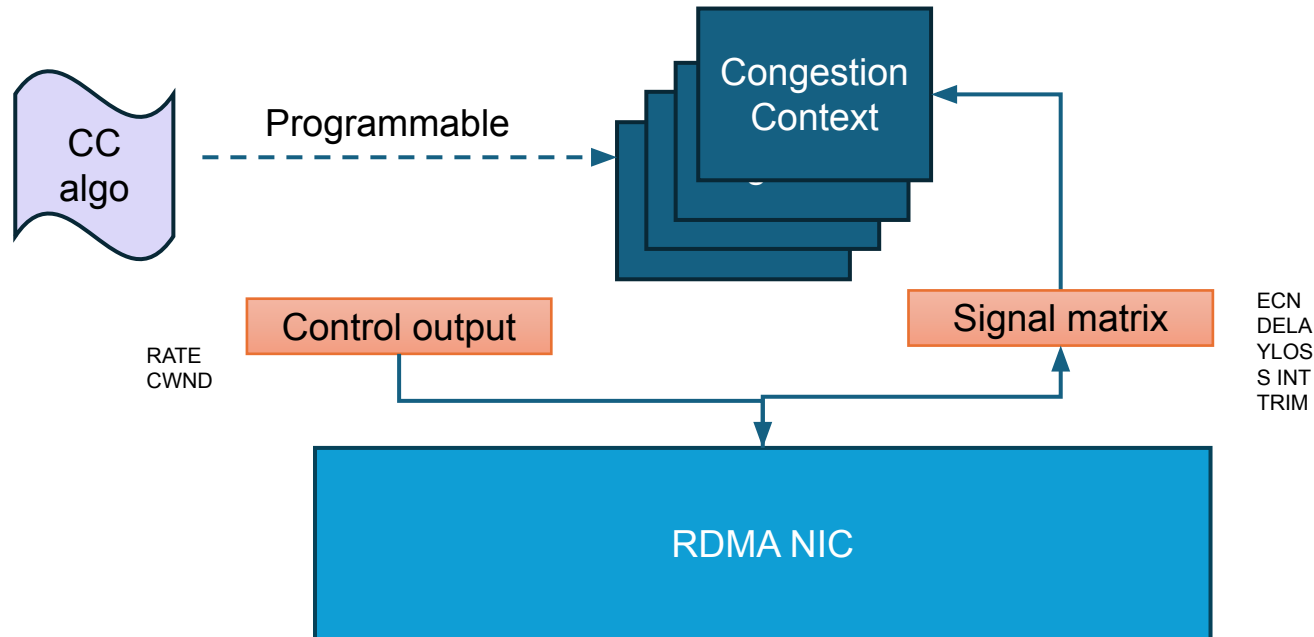
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# Programmable Congestion-control

- RDMA congestion control is fixed-function in the NIC
- Move congestion control into a host-accessible, pluggable control framework
  - Enable algorithms to be prototyped, tuned, compared, and evolved without requiring firmware or hardware changes.
  - Support policy-specific congestion behavior for AI/ML, storage, HPC, KV-cache movement, and front-end traffic.
- Identify the minimal endpoint interfaces needed for signal gathering, algorithm execution, and rate/CWND enforcement.
- Consider a generic framework on Linux for programmable RDMA CC

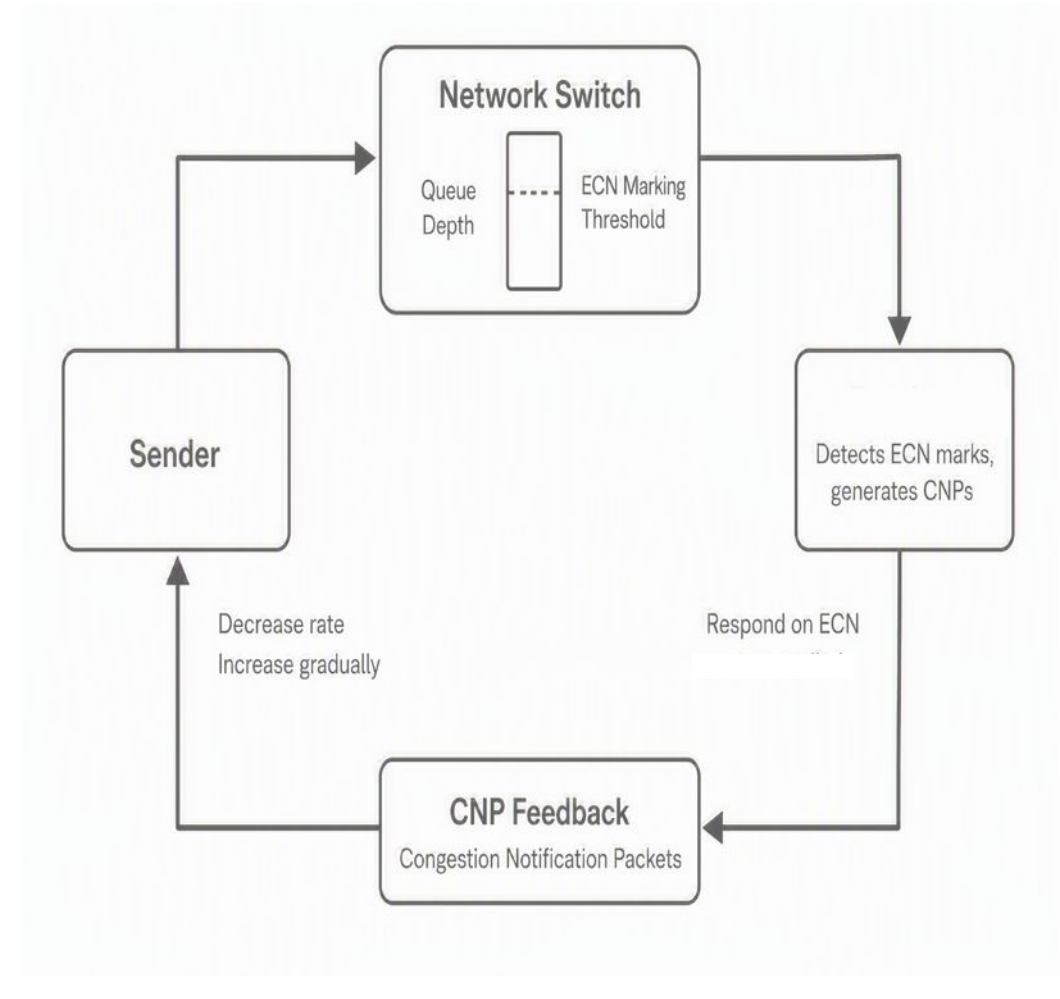
# Congestion control loop

- A general congestion loop
  - Input signals -> congestion algorithm -> output constraints
  - Per flow or per congestion context

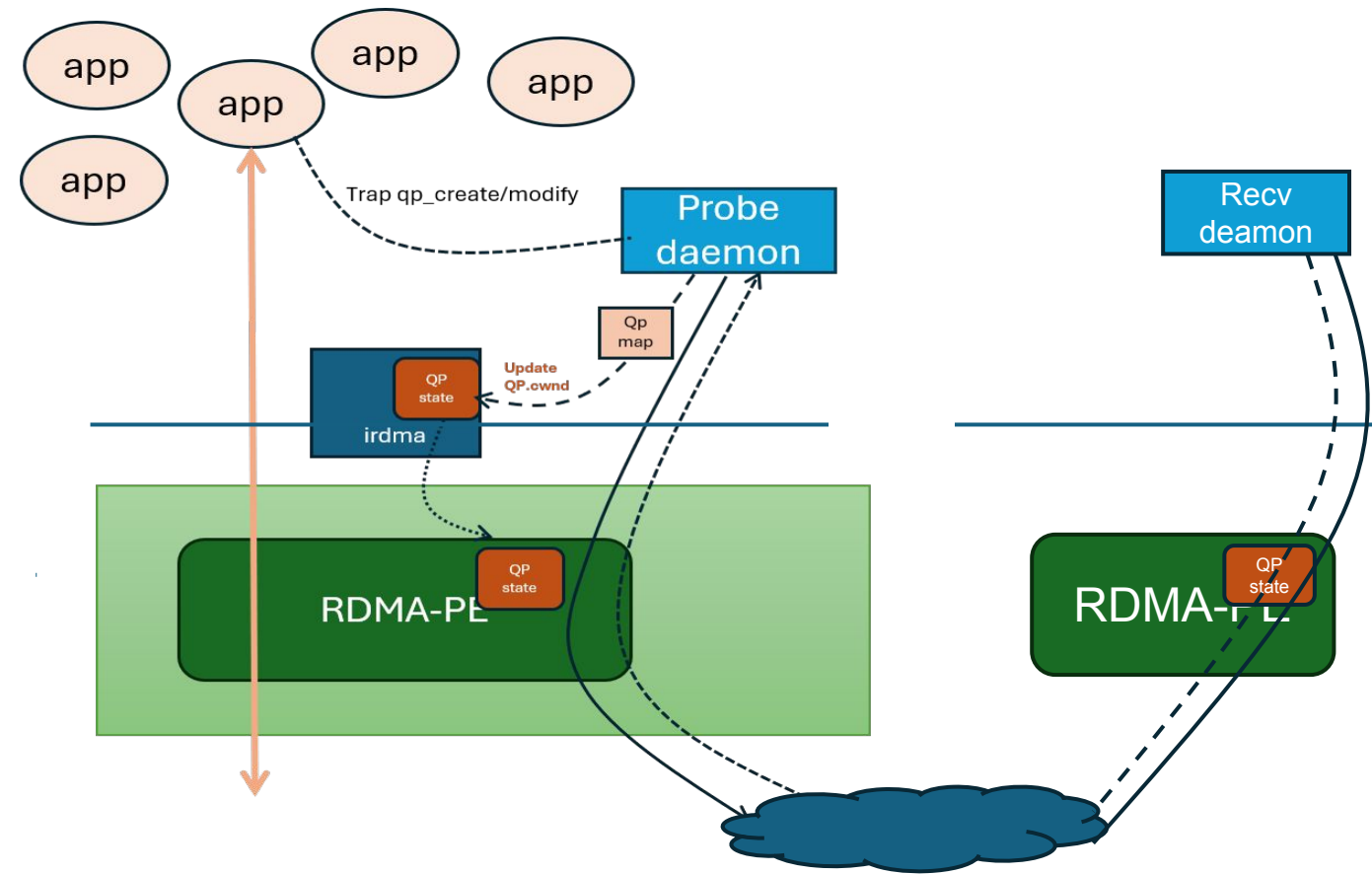
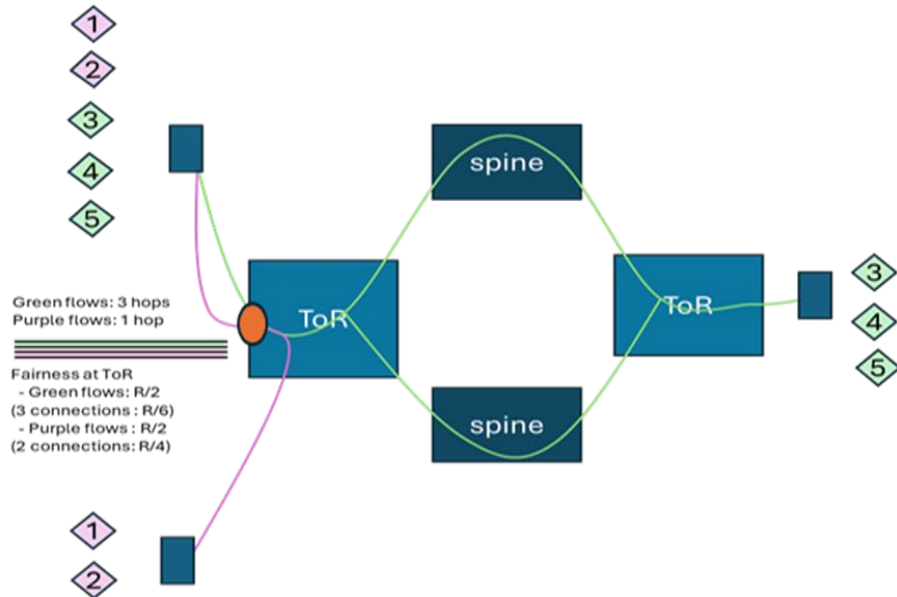


# Example: DCQCN

- DCQCN is a rate-based congestion-control algorithm embedded in the RNIC
- Switch **ECN-marks**, the destination RNIC detects and sends **Congestion Notification Packets (CNPs)** back to the source
- The source RNIC uses CNP feedback to estimate congestion and set the new rate.
- DCQCN is commonly deployed with PFC in RoCEv2 fabrics



# pRTT



- Common signals for a context
- Probes sent on a special QP or on LAN
  - Hardware timestamps
    - depends on hardware capabilities
- No PFC, no ECN, no CNPs

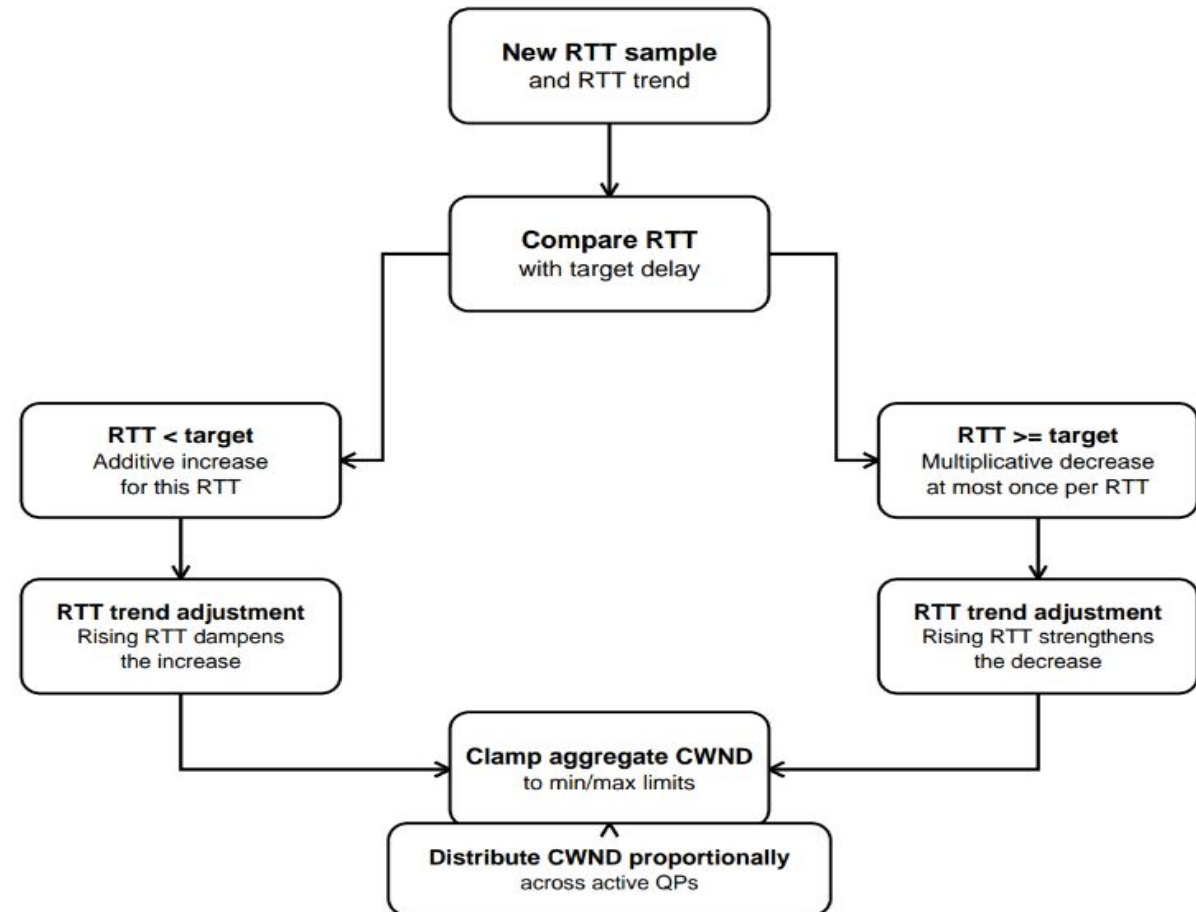
- Determine QP membership
  - Get signals per Congestion context (QP set)
- Calculate CWND
- For each QP member
  - Proportional rate update through the driver

# probe RTT (pRTT): userspace RDMA CC

| CC control loop      | pRTT (user space congestion mgmt.) | DCQCN (Fixed function congestion mgmt.) |
|----------------------|------------------------------------|-----------------------------------------|
| Congestion Context   | QPs to same destination            | QP                                      |
| Signal Matrix        | RTT                                | ECN                                     |
| Input source         | probe response h/w timestamp       | CNPs                                    |
| Congestion algorithm | Delay compared to target delay     | DCQCN – responds to CNPs                |
| CC output            | Proportionally applied to QPs      | Rate control on QP                      |
| Control method       | Driver writes to QP state          | Internal state updated within RNIC      |
| Network              | lossy                              | lossless                                |

# Algorithm: Calculate CWND

- Input: One probe-measured RTT and RTT trend per control interval (Grader)
- Below target: Additive increase
- At/above target: Multiplicatively decrease, limited to once per RTT
- Trend adjustment: Rising RTT damper increase or strengthens decrease
- Output: Clamp aggregate CWND and distribute it proportionally across active QPs



# pRTT 3\*4 : 1 Incast

**Per-Flow Bandwidth Results**

| Flow # | Client   | Port  | Bandwidth (Gb/sec) |
|--------|----------|-------|--------------------|
| 1      | Client A | 80001 | 8.01               |
| 2      | Client A | 80002 | 6.39               |
| 3      | Client A | 80003 | 9.10               |
| 4      | Client A | 80004 | 7.15               |
| 5      | Client C | 80005 | 6.95               |
| 6      | Client C | 80006 | 9.25               |
| 7      | Client C | 80007 | 7.55               |
| 8      | Client C | 80008 | 8.25               |
| 9      | Client B | 80009 | 6.01               |
| 10     | Client B | 80010 | 8.48               |
| 11     | Client B | 80011 | 9.51               |
| 12     | Client B | 80012 | 7.99               |

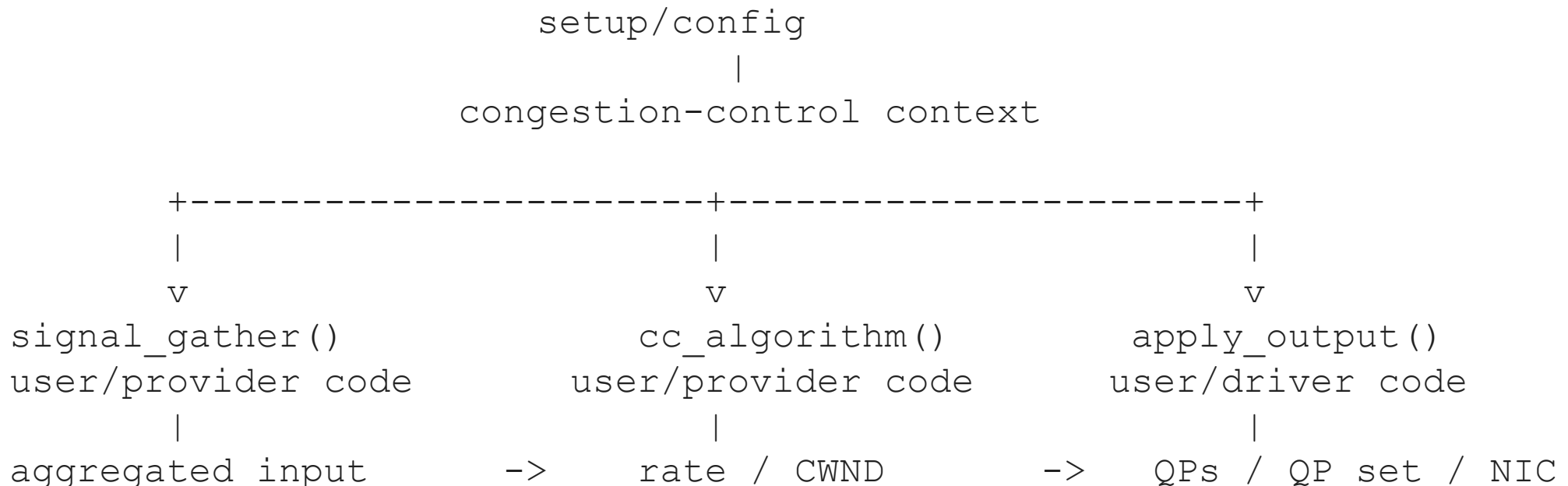
Individual flows vary due to start and QP write latencies

Per client aggregate is fair (approximately) – 30Gbps

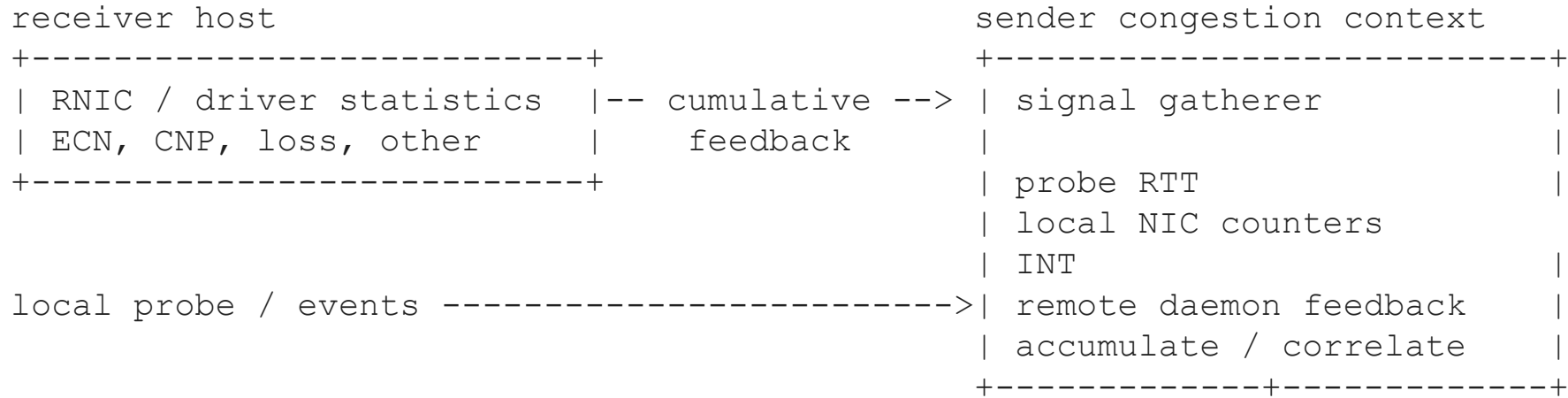


# From Prototype to Framework

- Prototype disables NIC-embedded CC. Uses special driver interfaces.
- Linux framework should retain the control-loop structure while replacing prototype specific coupling.
  - Basic control instance binds setup, congestion context, signal gatherer, algorithm, output applier.
  - The framework owns lifecycle, invocation, serialization, capability checks, and teardown.
  - Each implementation owns its signal semantics and device-specific enforcement.



# signal\_gatherer(): local and remote inputs



- The gatherer owns acquisition, accumulation, smoothing, freshness, and publication rules.
- Cumulative remote counters tolerate missed feedback
- The gatherer computes interval deltas.

# Gatherer-to-algorithm execution

## Option 1: inline

-----  
gatherer has input  
call algorithm directly  
low handoff latency  
algorithm must not block

## Option 2: worker thread

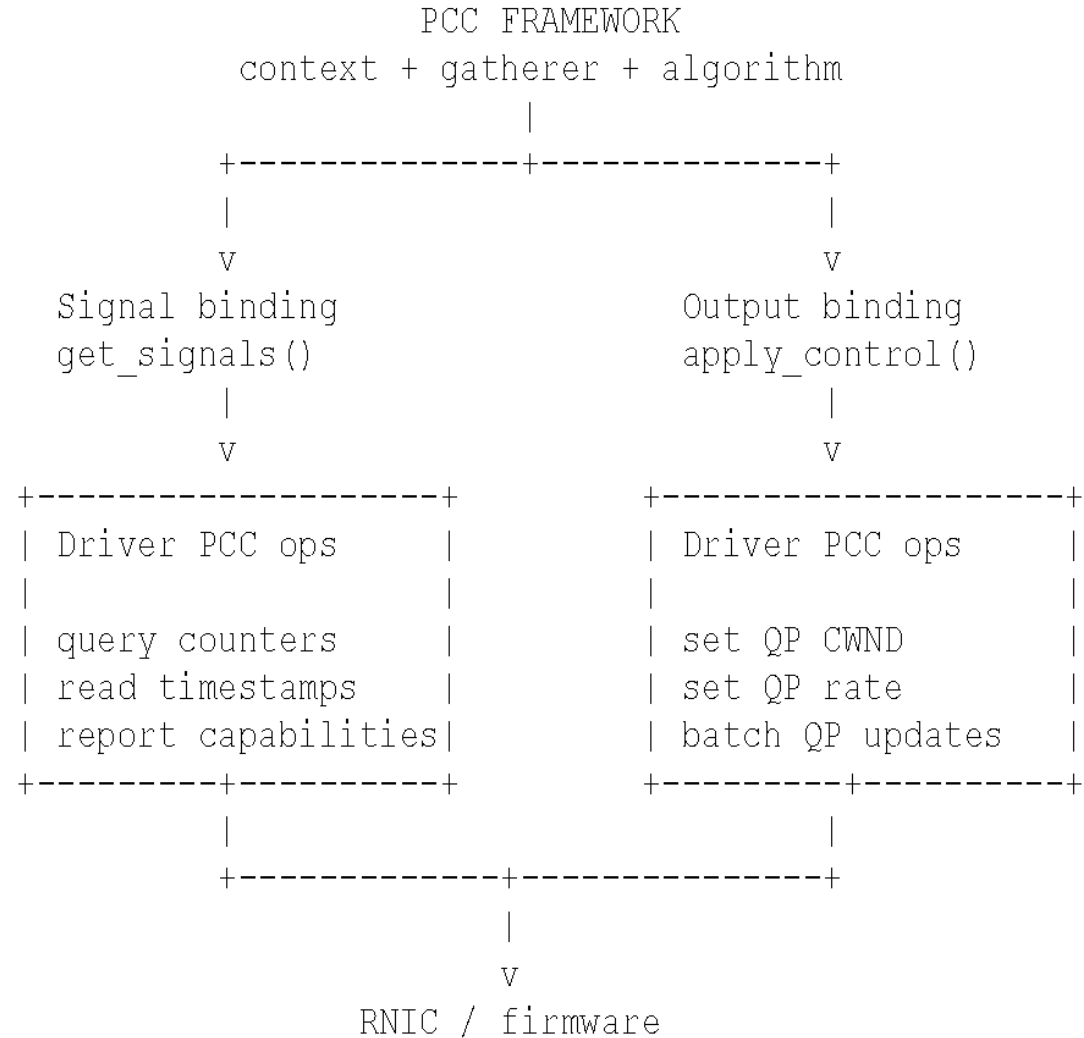
-----  
gatherer publishes latest input  
signal algorithm pthread/workqueue  
gatherer remains unblocked  
stale inputs are coalesced

```
cc_algorithm(context, input, state) -> { no change | CWND | rate }  
                                     |  
                                     Output-> write to QP state
```

- The framework supports one serialized algorithm invocation per context
- The gatherer receives raw events, and the algorithm receives one gatherer-prepared input.
- The algorithm is never invoked while the gatherer holds its update lock.

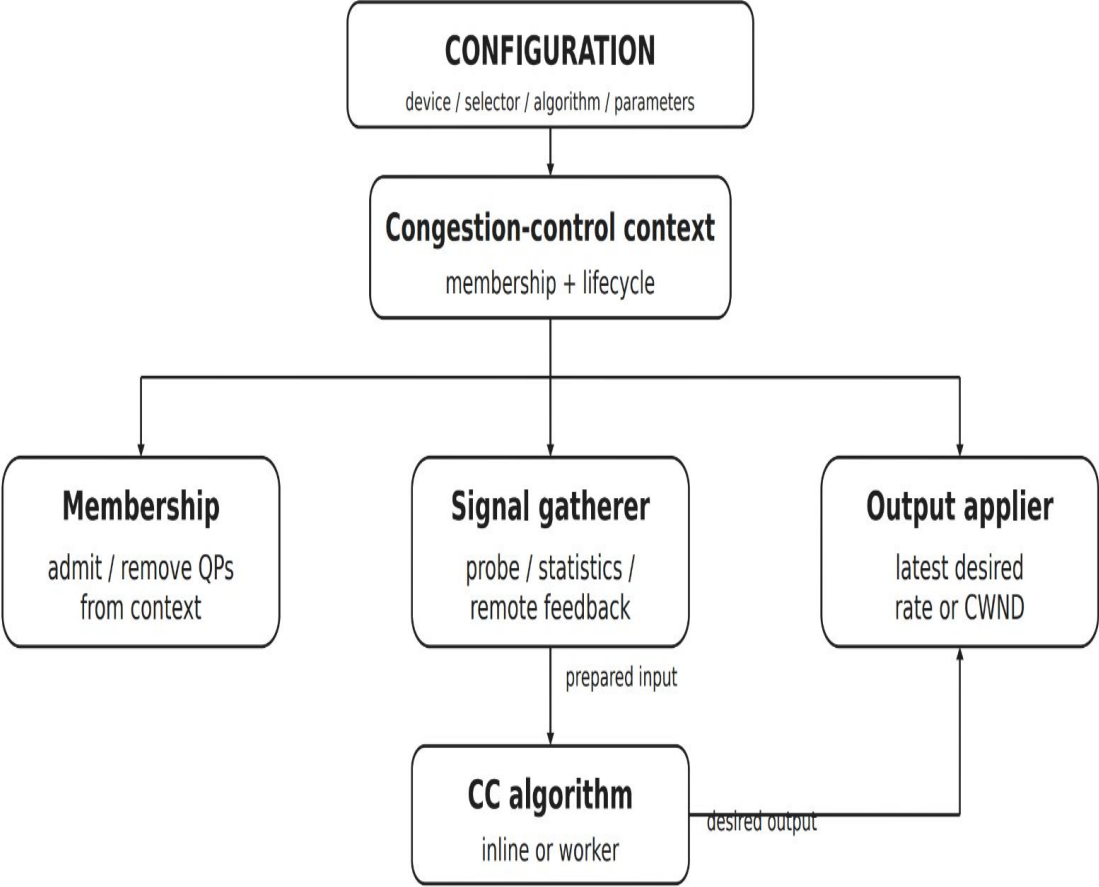
# Framework mediated inputs

- Prototype uses modified driver and codes to it
- Possible extensions
  - `driver_ops->get_signals(device, scope, requested_signals, &snapshot);`
    - Signals matrix to be defined
  - `driver_ops->apply_control(device, qp_set, PCC_CONTROL_CWND/RATE, value);`



# Example: pRTT as framework specification

| Framework element  | pRTT composition                             |
|--------------------|----------------------------------------------|
| setup/config       | disable embedded CC; configure peers/NIC     |
| context membership | QPs associated with destination              |
| signal_gather      | timestamped active probe                     |
| prepared input     | RTT sample and metadata                      |
| algorithm state    | srtt, gradient, target delay, aggregate CWND |
| algorithm          | delay/trend controller                       |
| output             | aggregate context CWND                       |
| apply_output       | distribute and program per-QP CWND           |



# Five ways to package framework

- Built into one daemon
  - Simplest first implementation; direct function calls.
- Userspace shared-object plugins (.so)
  - Load named components at startup with `dlopen()/dlsym()`.
- Separate daemons or services
  - Process isolation: IPC, lifecycle, and latency cost.
- Kernel built-in code or loadable modules (.ko)
  - Close to QP lifecycle and driver events
- eBPF algorithm programs
  - Dynamic verified policy, still needs context, inputs, helpers, and outputs

# Example Framework Packaging with pRTT

```
int main(int argc, char **argv)
{
    framework_init(); load_built_in_components(); load_plugins();
    load_configuration();
    create_configured_contexts();
    framework_run();
    framework_shutdown();
}
```

## Context selection

```
membership = "destination-qps"
signal = "probe-rtt"
algorithm = "prtt"
output = "irdma-qp-cwnd"
```

## Plugin responsibilities

```
probe-rtt: probe path, calculate RTT
prtt: RTT/trend, return aggregate CWND
irdma-qp-cwnd: obtain current members;
               distribute/program CWND
```

## Illustrative plugin descriptor

```
struct pcc_plugin_descriptor {
    uint32_t abi_version;
    const char *plugin_name;

    const struct pcc_membership_ops *membership_ops;
    const struct pcc_signal_ops *signal_ops;
    const struct pcc_algorithm_ops *algorithm_ops;
    const struct pcc_output_ops *output_ops;
};
```

## Example: .so based plugin

```
PCC daemon startup
|
|-- dlopen("libpcc_probe_rtt.so")
| -> signal ops: "probe-rtt"
|
|-- dlopen("libpcc_prtt_algo.so")
| -> algorithm ops: "prtt"
|
|-- dlopen("libpcc_irdma_cwnd.so")
| -> output ops: "irdma-qp-cwnd"
```

Configuration selects registered names - not function addresses.

# Questions

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# backup

# Practical Congestion Control Signals

## Network Signals

- Loss: TCP Cubic, Reno
  - AIMD response
- Notification: DCTCP, DCQCN
  - ECN – receiver sends feedback to sender. Rate control
- Delay: Swift, TCP Vegas, TIMELY
  - Lagging indicator of congestion
  - RTT and Rate control
  - Swift: pacing for incast

## Switch signals

- ECN: AQM – at egress
  - Leading indicator of congestion
- INT: HPCC
  - Get network information
    - Queue length, transmitted bytes
    - Link capacity, timestamp